Episodic Memory and the Complementary Learning Systems (CLS) Hypothesis

Classic Taxonomy

Squire & Zola-Morgan (1988)



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Memory

- Memory = any persistent effect of experience (not just memorization of facts, events, names, etc.)
- State-based memory (active maint., "short term" memory) vs.
- Weight-based memory (long-term memory):
 - associative learning:
 - gradual, integrative cortical learning, and priming effects

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there's a fundamental problem...

• AB-AC paired-associates learning paradigm:

- first learn set of paired associates (AB):

(AB)

window-reason bicycle-garbage

- then learn new associate for 1st member of each old pair (AC)...

(AC) window-telephone bicycle-desk

- then test on both sets of associations:

(A) windowbicycle-

- then test on both sets of associations:

(A)	(B)
window-	?
bicycle-	?

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- "retroactive" interference:
 get some loss of memory for AB association
- however, loss is modest and gradual ("graceful" degradation)...





McCloskey & NJ Cohen (1989)

• Simple pattern associator

- input:

- "A" stimuli
- Context units (list label)

– output:

- "B" or "C" associate (depending upon context)
- trained with backprop
- Model finding...









• Took a bit longer to learn the second set (AC), but do could so pretty well; but...



• Network loses AB association even before it even begins to learn AC:

Catastrophic interference!



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Sometimes we remember actual details quite well

- "flashbulb memories": where were you on Nov. 5, 2024?
- even when they are not very important
 - (anyone remember the word I asked you to spell last class?)

• But usually not for very long (maybe days, but not months...)
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 - where did you park your car today?
 - a face you have seen only once...

Observe these faces...



Which one did you see before?

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• vs. Semantic:

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 - where did you park your car today?
 - a face you have seen only one...

• vs. Semantic:

- general knowledge, relationships: "meaning"
- experience, repeated learning
- examples:
 - where is the most popular place to park?
 - meanings of words...

Observe these words...

Respond yes if you saw *exactly* the following words...



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- Study: house... rat... Nose... bee... friend... Door
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- we can learn from / remember single items quickly, even "one-shot":

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• On the other hand:

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- where did you park your car or bike today

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- we can even quickly learn *exceptions* to statistical regularities:

- a penguin is a bird that can't fly...




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• Another potential solution:

- interleaved training...

(McClelland, McNaughton & O'Reilly 1995)



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• Train network on new piece of inconsistent knowledge:

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• Focused Training:

- network learns new information quickly
- however, it interferes with old knowledge: catastrophic interference

begins to think all birds swim and don't fly!





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"carves out space" for penguin without disturbing other birds





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- however, still can't explain rapid (one-shot) learning



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- separate patterns (distinct episodic memories)

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- however, then would lose benefit of *shared structure* (semantic knowledge)

Two Incompatible Goals

Remember Specifics	Extract Generalities
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Division of Labor

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System: <i>Hippocampus</i>	System: <i>Neocortex</i>

The Hippocampus



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- old ones spared \Rightarrow ends up somewhere else

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Brain solves the problem of the fast/slow tradeoff in learning by having two learning systems:

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hippocampus



- The other learns slowly, aggregates, and stores semantic information

neocortex



Functions of Hippocampus

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• *Encoding* of arbitrary new associations: *short* (*intermediate*) *term memory*

- orthogonalization: separation of representations to ensure specificity of association
 - <u>isolate</u> items from their semantic (statistical) associations: where did I park my car <u>today</u>, irrespective of where I <u>usually</u> park it
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- slowly "sift flour" of new information into "dough" of old knowledge:

- reinstatement through hippocampus replay (reheasrsal)
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- why must it be slow?

- ensure it is relevant
- minimize disruption of existing knowledge















Functions of Hippocampal Reinstatement

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Recall

-Retrieve "snapshots" of recent events

Functions of Hippocampal Reinstatement

• Recall

-Retrieve "snapshots" of recent events

• Training

-Replay to expose neocortex in interleaved fashion

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Simulated effects of consolidation in animal studies

For example...

(Kim & Fanselow, 1992)

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Empirical study

Training:

15 pairings of tone & footshock



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1, 7, 14 or 28 days after training

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Lesioned immediately after training

(Kim & Fanselow, 1992)

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- Parameterization:

Learning rate adjusted to fit empirical data
Simulation Results

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The later the lesion...

Simulation Results

(McClelland, McNaughton & O'Reilly, 1995)



the better the retention

The later the lesion...

(Squire & Zola-Morgan, 1990)



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Similar experiment in primates



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•Note:

decay in control animals: hippocampal decay faster than neocortical learning

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• Functions:

- deliberation: "vicarious trial and error" — fatigue (Tolman, 1939; Reddish, 2016; Agrawal, under review)

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Why?







